

# SAMANTHA LIAMZON

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📍 Regina, Saskatchewan

<https://samanthaliamzon8.wixsite.com/liamzonportfolio>

## S U M M A R Y

As an emerging interdisciplinary artist, my creative practice engages in 2D/3D animation, filmmaking, audio/video editing, augmented reality, projection mapping, video game design, and graphic design. Working with many digital mediums, I explore themes such as culture, identity, sexuality, relationships, family, nostalgia, and play.

## E D U C A T I O N

### **Bachelor of Arts in Media, Art, & Performance**

Major in Creative Technologies

University of Regina, 2021 - 2026

### **Minor in Film Production**

University of Regina, 2022 - 2026

### **Certificate in Animation**

University of Regina, 2021 - 2026

### **High School Diploma**

Archbishop M.C. O'Neill Catholic High School, 2017 - 2021

## T E C H N I C A L S K I L L S

### **2D/3D Animation**

- Autodesk Maya
- Blender
- Procreate Dreams

### **Augmented Reality**

- Hoverlay
- Adobe Aero

### **Filmmaking & Post Production**

- Adobe Premiere Pro
- Adobe Audition
- Adobe After Effects
- Cameras (Sony, Canon)
- Light Drone (DJI)

### **Video Game Design**

- Bitsy
- Twine

### **Audio Mixing & Mastering**

- Pro Tools
- Ableton Live
- Audacity
- Sound Recorder (Zoom H4N, Roland Edirol R-44)

### **Graphic & Web Design**

- Adobe Photoshop
- Adobe Illustrator
- Procreate
- Processing
- Figma
- Spline

## EXPERIENCE

### **Web Designer, Artist & Filmmaker**

Media, Art & Performance (MAP) Professional Placement  
University of Regina, September 2025 - Present

### **Digital Artist, Student Research Assistant**

Media, Art & Performance (MAP)  
University of Regina, September 2025 - Present

### **Podcast & Video Editor, *Let's Talk Research!***

Humanities Research Institute (HRI)  
University of Regina, May 2025 - Present

### **Digital Artist & Researcher, Augmented Reality Project**

Humanities Research Institute (HRI)  
University of Regina, June 2024 - August 2025

### **Video Producer & Editor, Saskatchewan Creator Network**

Canadian Broadcasting Corporation (CBC)  
Regina, November 2023 - September 2024

### **Filmmaker & Audio/Video Editor, Student Research Assistant**

Humanities Research Institute (HRI)  
University of Regina, June 2023 - January 2024

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## ARTWORK

### **Animation**

*Against All Odds*, University of Regina, 2025  
*DARE*, University of Regina, 2024  
*Last Man Standing*, University of Regina, 2023  
*One More Chance*, University of Regina, 2022

### **Augmented Reality Art**

*Let's go fAR*, University of Regina, 2025  
*Ligaya*, University of Regina, 2023

### **Director**

*Paranoid*, University of Regina, 2025  
*Swallow Your Pride*, University of Regina, 2024  
*Lost & Found*, University of Regina, 2023

### **Director of Photography**

*Saving Sommer*, University of Regina, 2025  
*Filipino Family Traditions*, Canadian Broadcasting Corporation, 2024  
*How to Ball*, University of Regina, 2024

### **Sound Recording**

*Parking Ticket*, University of Regina, 2025  
*Swole Mates*, University of Regina, 2025

### **Projection Mapping Art**

*Retro Rewind*, University of Regina, 2024  
*Savory Simulations*, University of Regina, 2024

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### **Story-driven Video Games**

*Disconnected*, University of Regina, 2023

*Are You Lucky in Love?*, University of Regina, 2023

*Could've Been*, University of Regina, 2023

### **Graphic Design & Coding**

*Button Bash*, University of Regina, 2025

*Take a Leap*, University of Regina, 2025

*Baymax Meets Kirby*, University of Regina, 2023

*Compression*, University of Regina, 2023

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## **EXHIBITIONS**

*Let's Go fAR!* [AR Experience], Dr. Lloyd Barber Academic Green, September 2025

*Let's Go fAR Together* [AR Experience], College Avenue Campus, October 2024

*PLAYGROUND*, *Disconnected* [Interactive Bitsy Game], Fifth Parallel Gallery, July 2025

*PLAYGROUND*, *Savory Simulations* [Projection Mapping], Fifth Parallel Gallery, July 2025

*Retro Rewind* [Projection Mapping], Creative Technologies & Design Showcase, April 2025

*Savory Simulations*, [Projection Mapping], Creative Technologies & Design Showcase, April 2025

*Ligaya* [AR Experience], Cathedral Village Arts Festival, May 2024

*Ligaya* [AR Experience], Frost Regina, January - February 2024

*Ligaya* [AR Experience], Creative Technologies & Design Showcase, April 2023

*Ligaya* [AR Experience], Nuit Blanche Regina, August 2023

*Gong Across Canada* [Film Screening], University of Regina, November 2023

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## **SCHOLARSHIPS & AWARDS**

### **Academic Silver Scholarship**

Fall 2025

### **Academic Silver Scholarship**

Fall 2024

### **Dean's List, Faculty of Media, Art, & Performance**

Winter 2024,

Winter 2023,

Winter 2022,

Fall 2022

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**Academic Silver Scholarship**

Fall 2023

**Academic Silver Scholarship**

Fall 2022

**University of Regina Entrance Scholarship \$3000**

Fall 2021

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## R E F E R E N C E S

**Dr. Charity Marsh (she/her)**

Department Head & Professor  
Creative Technologies & Design, Faculty  
charity.marsh@uregina.ca

**Evie Johnny Ruddy (they/them)**

Assistant Professor  
Creative Technologies & Design, Faculty  
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**Dr. Stacey Bliss (she/her)**

Principal Investigator & Professor  
University of Regina, Humanities Research Institute (HRI)  
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**Dr. Aislinn McDougall (she/her)**

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